

Data Submission Specifications for the MDS 3.0 (V1.12.0)
Detailed Data Specifications Report
Section: J

Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
J0100A	Pain: received scheduled pain med regimen	Asmt		Code	1	831-831

Item Subsets

Active: NC,NQ,NP,NSD,NOD,ND,SP,SSD,SOD,SD
Inactive: NS,NO,NT,SS,SO,ST,XX
State optional:

Item Values

Value	LOINC Code	Value Text
0		No
1		Yes
-		Not assessed/no information

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.

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Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
J0100B	Pain: received PRN pain medications	Asmt		Code	1	832-832

Item Subsets

Active: NC,NQ,NP,NSD,NOD,ND,SP,SSD,SOD,SD
Inactive: NS,NO,NT,SS,SO,ST,XX
State optional:

Item Values

Value	LOINC Code	Value Text
0		No
1		Yes
-		Not assessed/no information

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.

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Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
J0100C	Pain: received non-medication intervention	Asmt		Code	1	833-833

Item Subsets

Active: NC,NQ,NP,NSD,NOD,ND,SP,SSD,SOD,SD
 Inactive: NS,NO,NT,SS,SO,ST,XX
 State optional:

Item Values

Value	LOINC Code	Value Text
0		No
1		Yes
-		Not assessed/no information

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.

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Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
J0200	Should pain assessment interview be conducted	Asmt		Code	1	834-834

Item Subsets

Active: NC,NQ,NP,NSD,NOD,ND,SP,SSD,SOD,SD

Inactive: NS,NO,NT,SS,SO,ST,XX

State optional:

Item Values

Value	LOINC Code	Value Text
0		No (resident rarely/never understood)
1		Yes
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3784	Consistency	Fatal	Skip patterns based on J0200: a) If J0200=[0], then the following rules apply: ---a1) All active items from J0300 through J0700 must equal [^]. ---a2) If J0800A through J0800Z are active, they must not equal [^]. b) If J0200=[1], then if J0300 is active it must not equal [^]. c) If J0200=[-], then all active items from J0300 through J0700 must equal [-].
-3837	Consistency	Fatal	If B0100=[0,-] and A0310G=[2] and A0310A=[99] and A0310B=[99], then all active items from J0200 through J0850 must equal [^].
-3831	Consistency	Fatal	a) If B0100=[0] and A0310G=[1,^], then if J0200 is active it must not equal [^]. b) If B0100=[-] and A0310G=[1,^], then if J0200 is active it must equal [-]. c) If B0100=[0] and A0310G=[2] and (A0310A=[01,02,03,04,05,06] or A0310B=[01,02,03,04,05,06,07]), then if J0200 is active it must not equal [^]. d) If B0100=[-] and A0310G=[2] and (A0310A=[01,02,03,04,05,06] or A0310B=[01,02,03,04,05,06,07]), then if J0200 is active it must equal [-].
-3610	Skip pattern	Fatal	If B0100=[1], then all active items from J0200 through J0850 must equal [^].

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Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
J0300	Res pain interview: presence	Asmt		Code	1	835-835

Item Subsets

Active: NC,NQ,NP,NSD,NOD,ND,SP,SSD,SOD,SD
 Inactive: NS,NO,NT,SS,SO,ST,XX
 State optional:

Item Values

Value	LOINC Code	Value Text
0		No
1		Yes
9		Unable to answer
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3751	Consistency	Warning	A warning will be issued if J0300=[1] (indicating pain is present) and J0600A=[00] (indicating a pain scale rating of "no pain").
-3784	Consistency	Fatal	Skip patterns based on J0200: a) If J0200=[0], then the following rules apply: ---a1) All active items from J0300 through J0700 must equal [^]. ---a2) If J0800A through J0800Z are active, they must not equal [^]. b) If J0200=[1], then if J0300 is active it must not equal [^]. c) If J0200=[-], then all active items from J0300 through J0700 must equal [-].
-3785	Consistency	Fatal	Skip patterns based on J0300: a) If J0300=[0], then all active items from J0400 through J0850 must equal [^]. b) If J0300=[1], then the following rules apply: ---b1) All active items from J0400 through J0500B must not equal [^]. ---b2) If J0600A and/or J0600B are active items, then at least one of these items must equal a valid value other than [^]. ---b3) If J0700 is an active item, it must not equal [^]. c) If J0300=[9], then the following rules apply:

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---c1) All active items from J0400 through J0700 must equal [^].
---c2) All active items from J0800A through J0800Z must not equal [^].
d) If J0300=[-], then the following rules apply:
---d1) All active items from J0400 through J0600B must equal [-].
---d2) All active items from J0700 through J0800Z must not equal [^].

-3837	Consistency	Fatal	If B0100=[0,-] and A0310G=[2] and A0310A=[99] and A0310B=[99], then all active items from J0200 through J0850 must equal [^].
-3610	Skip pattern	Fatal	If B0100=[1], then all active items from J0200 through J0850 must equal [^].

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Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
J0400	Res pain interview: frequency	Asmt		Code	1	836-836

Item Subsets

Active: NC,NQ,NP,NSD,NOD,ND,SP,SSD,SOD,SD
 Inactive: NS,NO,NT,SS,SO,ST,XX
 State optional:

Item Values

Value	LOINC Code	Value Text
1		Almost constantly
2		Frequently
3		Occasionally
4		Rarely
9		Unable to answer
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3784	Consistency	Fatal	Skip patterns based on J0200: a) If J0200=[0], then the following rules apply: ---a1) All active items from J0300 through J0700 must equal [^]. ---a2) If J0800A through J0800Z are active, they must not equal [^]. b) If J0200=[1], then if J0300 is active it must not equal [^]. c) If J0200=[-], then all active items from J0300 through J0700 must equal [-].
-3785	Consistency	Fatal	Skip patterns based on J0300: a) If J0300=[0], then all active items from J0400 through J0850 must equal [^]. b) If J0300=[1], then the following rules apply: ---b1) All active items from J0400 through J0500B must not equal [^]. ---b2) If J0600A and/or J0600B are active items, then at least one of these items must equal a valid value other than [^]. ---b3) If J0700 is an active item, it must not equal [^]. c) If J0300=[9], then the following rules apply:

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---c1) All active items from J0400 through J0700 must equal [^].
 ---c2) All active items from J0800A through J0800Z must not equal [^].
 d) If J0300=[-], then the following rules apply:
 ---d1) All active items from J0400 through J0600B must equal [-].
 ---d2) All active items from J0700 through J0800Z must not equal [^].

-3788	Consistency	Fatal	Consistency rules for J0700: a) If J0400=[1,2,3,4], then if J0700 is active it must equal [0]. b) If J0400=[9,-], then if J0700 is active it must equal [1,-].
-3837	Consistency	Fatal	If B0100=[0,-] and A0310G=[2] and A0310A=[99] and A0310B=[99], then all active items from J0200 through J0850 must equal [^].
-3610	Skip pattern	Fatal	If B0100=[1], then all active items from J0200 through J0850 must equal [^].

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Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
J0500A	Res pain interview: made it hard to sleep	Asmt		Code	1	837-837

Item Subsets

Active: NC,NQ,NP,NSD,NOD,ND,SP,SSD,SOD,SD
 Inactive: NS,NO,NT,SS,SO,ST,XX
 State optional:

Item Values

Value	LOINC Code	Value Text
0		No
1		Yes
9		Unable to answer
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3784	Consistency	Fatal	Skip patterns based on J0200: a) If J0200=[0], then the following rules apply: ---a1) All active items from J0300 through J0700 must equal [^]. ---a2) If J0800A through J0800Z are active, they must not equal [^]. b) If J0200=[1], then if J0300 is active it must not equal [^]. c) If J0200=[-], then all active items from J0300 through J0700 must equal [-].
-3785	Consistency	Fatal	Skip patterns based on J0300: a) If J0300=[0], then all active items from J0400 through J0850 must equal [^]. b) If J0300=[1], then the following rules apply: ---b1) All active items from J0400 through J0500B must not equal [^]. ---b2) If J0600A and/or J0600B are active items, then at least one of these items must equal a valid value other than [^]. ---b3) If J0700 is an active item, it must not equal [^]. c) If J0300=[9], then the following rules apply: ---c1) All active items from J0400 through J0700 must equal [^]. ---c2) All active items from J0800A through J0800Z must not equal [^].

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d) If J0300=[-], then the following rules apply:

---d1) All active items from J0400 through J0600B must equal [-].

---d2) All active items from J0700 through J0800Z must not equal [^].

-3837	Consistency	Fatal	If B0100=[0,-] and A0310G=[2] and A0310A=[99] and A0310B=[99], then all active items from J0200 through J0850 must equal [^].
-3610	Skip pattern	Fatal	If B0100=[1], then all active items from J0200 through J0850 must equal [^].

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Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
J0500B	Res pain interview: limited daily activities	Asmt		Code	1	838-838

Item Subsets

Active: NC,NQ,NP,NSD,NOD,ND,SP,SSD,SOD,SD
 Inactive: NS,NO,NT,SS,SO,ST,XX
 State optional:

Item Values

Value	LOINC Code	Value Text
0		No
1		Yes
9		Unable to answer
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3784	Consistency	Fatal	Skip patterns based on J0200: a) If J0200=[0], then the following rules apply: ---a1) All active items from J0300 through J0700 must equal [^]. ---a2) If J0800A through J0800Z are active, they must not equal [^]. b) If J0200=[1], then if J0300 is active it must not equal [^]. c) If J0200=[-], then all active items from J0300 through J0700 must equal [-].
-3785	Consistency	Fatal	Skip patterns based on J0300: a) If J0300=[0], then all active items from J0400 through J0850 must equal [^]. b) If J0300=[1], then the following rules apply: ---b1) All active items from J0400 through J0500B must not equal [^]. ---b2) If J0600A and/or J0600B are active items, then at least one of these items must equal a valid value other than [^]. ---b3) If J0700 is an active item, it must not equal [^]. c) If J0300=[9], then the following rules apply: ---c1) All active items from J0400 through J0700 must equal [^]. ---c2) All active items from J0800A through J0800Z must not equal [^].

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d) If J0300=[-], then the following rules apply:

---d1) All active items from J0400 through J0600B must equal [-].

---d2) All active items from J0700 through J0800Z must not equal [^].

-3837	Consistency	Fatal	If B0100=[0,-] and A0310G=[2] and A0310A=[99] and A0310B=[99], then all active items from J0200 through J0850 must equal [^].
-3610	Skip pattern	Fatal	If B0100=[1], then all active items from J0200 through J0850 must equal [^].

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Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
J0600A	Res pain interview: intensity rating scale	Asmt		Number	2	839-840

Item Subsets

Active: NC,NQ,NP,NSD,NOD,ND,SP,SSD,SOD,SD
 Inactive: NS,NO,NT,SS,SO,ST,XX
 State optional:

Item Values

Value	LOINC Code	Value Text
00		Minimum value
10		Maximum value
99		Unable to answer
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3679	Format	Fatal	<p>Values of Numeric Items:</p> <p>Only the values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item. The submitted value must be greater than or equal to the minimum value listed in the table and less than or equal to the maximum value listed in the table, or it must match one of the remaining special values (if any) that are listed in the table. The length of the submitted value must not exceed the allowed maximum length for the item. Signed numbers (with a leading plus or minus sign) will not be accepted.</p>
-3680	Format	Fatal	<p>Formatting of Integer Numeric Items:</p> <p>Only integer values and the special values (if any) that are listed in the "Item Values" table of the Detailed Data Specifications Report will be accepted for this item. Leading zeroes may be included or omitted from the submitted value as long as the resulting length of the string does not exceed the allowed maximum length for the item. A decimal point and decimal values may not be included.</p> <p>The following examples are allowable if the value to be submitted is equal to [1] and the maximum length is equal to 2: [1], [01]. The following values are NOT allowed and will lead to a fatal error: [1.], [1.0], [01.], [01.0], [1.1], [01.1], [1.01].</p>
-3751	Consistency	Warning	A warning will be issued if J0300=[1] (indicating pain is present) and J0600A=[00] (indicating a pain scale rating of "no pain").
-3784	Consistency	Fatal	Skip patterns based on J0200:

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- a) If J0200=[0], then the following rules apply:
 - a1) All active items from J0300 through J0700 must equal [^].
 - a2) If J0800A through J0800Z are active, they must not equal [^].
- b) If J0200=[1], then if J0300 is active it must not equal [^].
- c) If J0200=[-], then all active items from J0300 through J0700 must equal [-].

-3785 Consistency Fatal

- Skip patterns based on J0300:
- a) If J0300=[0], then all active items from J0400 through J0850 must equal [^].
 - b) If J0300=[1], then the following rules apply:
 - b1) All active items from J0400 through J0500B must not equal [^].
 - b2) If J0600A and/or J0600B are active items, then at least one of these items must equal a valid value other than [^].
 - b3) If J0700 is an active item, it must not equal [^].
 - c) If J0300=[9], then the following rules apply:
 - c1) All active items from J0400 through J0700 must equal [^].
 - c2) All active items from J0800A through J0800Z must not equal [^].
 - d) If J0300=[-], then the following rules apply:
 - d1) All active items from J0400 through J0600B must equal [-].
 - d2) All active items from J0700 through J0800Z must not equal [^].

-3837 Consistency Fatal

If B0100=[0,-] and A0310G=[2] and A0310A=[99] and A0310B=[99], then all active items from J0200 through J0850 must equal [^].

-3610 Skip pattern Fatal

If B0100=[1], then all active items from J0200 through J0850 must equal [^].

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Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
J0600B	Res pain interview: verbal descriptor scale	Asmt		Code	1	841-841

Item Subsets

Active: NC,NQ,NP,NSD,NOD,ND,SP,SSD,SOD,SD
 Inactive: NS,NO,NT,SS,SO,ST,XX
 State optional:

Item Values

Value	LOINC Code	Value Text
1		Mild
2		Moderate
3		Severe
4		Very severe, horrible
9		Unable to answer
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3784	Consistency	Fatal	Skip patterns based on J0200: a) If J0200=[0], then the following rules apply: ---a1) All active items from J0300 through J0700 must equal [^]. ---a2) If J0800A through J0800Z are active, they must not equal [^]. b) If J0200=[1], then if J0300 is active it must not equal [^]. c) If J0200=[-], then all active items from J0300 through J0700 must equal [-].
-3785	Consistency	Fatal	Skip patterns based on J0300: a) If J0300=[0], then all active items from J0400 through J0850 must equal [^]. b) If J0300=[1], then the following rules apply: ---b1) All active items from J0400 through J0500B must not equal [^]. ---b2) If J0600A and/or J0600B are active items, then at least one of these items must equal a valid value other than [^]. ---b3) If J0700 is an active item, it must not equal [^]. c) If J0300=[9], then the following rules apply:

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---c1) All active items from J0400 through J0700 must equal [^].
---c2) All active items from J0800A through J0800Z must not equal [^].
d) If J0300=[-], then the following rules apply:
---d1) All active items from J0400 through J0600B must equal [-].
---d2) All active items from J0700 through J0800Z must not equal [^].

-3837	Consistency	Fatal	If B0100=[0,-] and A0310G=[2] and A0310A=[99] and A0310B=[99], then all active items from J0200 through J0850 must equal [^].
-3610	Skip pattern	Fatal	If B0100=[1], then all active items from J0200 through J0850 must equal [^].

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J0700	Should staff assessment for pain be conducted	Asmt		Code	1	842-842

Item Subsets

Active: NC,NQ,NP,SP
 Inactive: NS,NSD,NO,NOD,ND,NT,SS,SSD,SO,SOD,SD,ST,XX
 State optional:

Item Values

Value	LOINC Code	Value Text
0		No (J0400=1 thru 4)
1		Yes (J0200=0 or J0300=9 or J0400=9)
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3784	Consistency	Fatal	Skip patterns based on J0200: a) If J0200=[0], then the following rules apply: ---a1) All active items from J0300 through J0700 must equal [^]. ---a2) If J0800A through J0800Z are active, they must not equal [^]. b) If J0200=[1], then if J0300 is active it must not equal [^]. c) If J0200=[-], then all active items from J0300 through J0700 must equal [-].
-3785	Consistency	Fatal	Skip patterns based on J0300: a) If J0300=[0], then all active items from J0400 through J0850 must equal [^]. b) If J0300=[1], then the following rules apply: ---b1) All active items from J0400 through J0500B must not equal [^]. ---b2) If J0600A and/or J0600B are active items, then at least one of these items must equal a valid value other than [^]. ---b3) If J0700 is an active item, it must not equal [^]. c) If J0300=[9], then the following rules apply: ---c1) All active items from J0400 through J0700 must equal [^]. ---c2) All active items from J0800A through J0800Z must not equal [^]. d) If J0300=[-], then the following rules apply:

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			<p>---d1) All active items from J0400 through J0600B must equal [-].</p> <p>---d2) All active items from J0700 through J0800Z must not equal [^].</p>
-3788	Consistency	Fatal	<p>Consistency rules for J0700:</p> <p>a) If J0400=[1,2,3,4], then if J0700 is active it must equal [0].</p> <p>b) If J0400=[9,-], then if J0700 is active it must equal [1,-].</p>
-3786	Consistency	Fatal	<p>a) If J0700=[0], then all active items from J0800A through J0850 must equal [^].</p> <p>b) If J0700=[1], then all active items from J0800A through J0800Z must not equal [^].</p> <p>c) If J0700=[-], then all active items from J0800A through J0800Z must not equal [^].</p>
-3837	Consistency	Fatal	<p>If B0100=[0,-] and A0310G=[2] and A0310A=[99] and A0310B=[99], then all active items from J0200 through J0850 must equal [^].</p>
-3610	Skip pattern	Fatal	<p>If B0100=[1], then all active items from J0200 through J0850 must equal [^].</p>

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J0800A	Staff pain asmt: non-verbal sounds	Asmt		Checklist	1	843-843

Item Subsets

Active: NC,NQ,NP,SP
 Inactive: NS,NSD,NO,NOD,ND,NT,SS,SSD,SO,SOD,SD,ST,XX
 State optional:

Item Values

Value	LOINC Code	Value Text
0		Not checked (No)
1		Checked (Yes)
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3784	Consistency	Fatal	Skip patterns based on J0200: a) If J0200=[0], then the following rules apply: ---a1) All active items from J0300 through J0700 must equal [^]. ---a2) If J0800A through J0800Z are active, they must not equal [^]. b) If J0200=[1], then if J0300 is active it must not equal [^]. c) If J0200=[-], then all active items from J0300 through J0700 must equal [-].
-3785	Consistency	Fatal	Skip patterns based on J0300: a) If J0300=[0], then all active items from J0400 through J0850 must equal [^]. b) If J0300=[1], then the following rules apply: ---b1) All active items from J0400 through J0500B must not equal [^]. ---b2) If J0600A and/or J0600B are active items, then at least one of these items must equal a valid value other than [^]. ---b3) If J0700 is an active item, it must not equal [^]. c) If J0300=[9], then the following rules apply: ---c1) All active items from J0400 through J0700 must equal [^]. ---c2) All active items from J0800A through J0800Z must not equal [^]. d) If J0300=[-], then the following rules apply:

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			<p>---d1) All active items from J0400 through J0600B must equal [-].</p> <p>---d2) All active items from J0700 through J0800Z must not equal [^].</p>
-3786	Consistency	Fatal	<p>a) If J0700=[0], then all active items from J0800A through J0850 must equal [^].</p> <p>b) If J0700=[1], then all active items from J0800A through J0800Z must not equal [^].</p> <p>c) If J0700=[-], then all active items from J0800A through J0800Z must not equal [^].</p>
-3837	Consistency	Fatal	If B0100=[0,-] and A0310G=[2] and A0310A=[99] and A0310B=[99], then all active items from J0200 through J0850 must equal [^].
-3610	Skip pattern	Fatal	If B0100=[1], then all active items from J0200 through J0850 must equal [^].
-3508	None of above	Fatal	<p>If J0800A through J0800D and J0800Z are all active, then the following rules apply:</p> <p>a) If J0800Z=[0], then at least one item from J0800A through J0800D must equal [1].</p> <p>b) If J0800Z=[1], then all items from J0800A through J0800D must equal [0].</p> <p>c) If J0800Z=[-], then at least one item from J0800A through J0800D must equal [-] and all remaining items must equal [0,-].</p>

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Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
J0800B	Staff pain asmt: vocal complaints of pain	Asmt		Checklist	1	844-844

Item Subsets

Active: NC,NQ,NP,SP
 Inactive: NS,NSD,NO,NOD,ND,NT,SS,SSD,SO,SOD,SD,ST,XX
 State optional:

Item Values

Value	LOINC Code	Value Text
0		Not checked (No)
1		Checked (Yes)
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3784	Consistency	Fatal	Skip patterns based on J0200: a) If J0200=[0], then the following rules apply: ---a1) All active items from J0300 through J0700 must equal [^]. ---a2) If J0800A through J0800Z are active, they must not equal [^]. b) If J0200=[1], then if J0300 is active it must not equal [^]. c) If J0200=[-], then all active items from J0300 through J0700 must equal [-].
-3785	Consistency	Fatal	Skip patterns based on J0300: a) If J0300=[0], then all active items from J0400 through J0850 must equal [^]. b) If J0300=[1], then the following rules apply: ---b1) All active items from J0400 through J0500B must not equal [^]. ---b2) If J0600A and/or J0600B are active items, then at least one of these items must equal a valid value other than [^]. ---b3) If J0700 is an active item, it must not equal [^]. c) If J0300=[9], then the following rules apply: ---c1) All active items from J0400 through J0700 must equal [^]. ---c2) All active items from J0800A through J0800Z must not equal [^]. d) If J0300=[-], then the following rules apply:

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			<p>---d1) All active items from J0400 through J0600B must equal [-].</p> <p>---d2) All active items from J0700 through J0800Z must not equal [^].</p>
-3786	Consistency	Fatal	<p>a) If J0700=[0], then all active items from J0800A through J0850 must equal [^].</p> <p>b) If J0700=[1], then all active items from J0800A through J0800Z must not equal [^].</p> <p>c) If J0700=[-], then all active items from J0800A through J0800Z must not equal [^].</p>
-3837	Consistency	Fatal	If B0100=[0,-] and A0310G=[2] and A0310A=[99] and A0310B=[99], then all active items from J0200 through J0850 must equal [^].
-3610	Skip pattern	Fatal	If B0100=[1], then all active items from J0200 through J0850 must equal [^].
-3508	None of above	Fatal	<p>If J0800A through J0800D and J0800Z are all active, then the following rules apply:</p> <p>a) If J0800Z=[0], then at least one item from J0800A through J0800D must equal [1].</p> <p>b) If J0800Z=[1], then all items from J0800A through J0800D must equal [0].</p> <p>c) If J0800Z=[-], then at least one item from J0800A through J0800D must equal [-] and all remaining items must equal [0,-].</p>

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Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
J0800C	Staff pain asmt: facial expressions	Asmt		Checklist	1	845-845

Item Subsets

Active: NC,NQ,NP,SP
 Inactive: NS,NSD,NO,NOD,ND,NT,SS,SSD,SO,SOD,SD,ST,XX
 State optional:

Item Values

Value	LOINC Code	Value Text
0		Not checked (No)
1		Checked (Yes)
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3784	Consistency	Fatal	Skip patterns based on J0200: a) If J0200=[0], then the following rules apply: ---a1) All active items from J0300 through J0700 must equal [^]. ---a2) If J0800A through J0800Z are active, they must not equal [^]. b) If J0200=[1], then if J0300 is active it must not equal [^]. c) If J0200=[-], then all active items from J0300 through J0700 must equal [-].
-3785	Consistency	Fatal	Skip patterns based on J0300: a) If J0300=[0], then all active items from J0400 through J0850 must equal [^]. b) If J0300=[1], then the following rules apply: ---b1) All active items from J0400 through J0500B must not equal [^]. ---b2) If J0600A and/or J0600B are active items, then at least one of these items must equal a valid value other than [^]. ---b3) If J0700 is an active item, it must not equal [^]. c) If J0300=[9], then the following rules apply: ---c1) All active items from J0400 through J0700 must equal [^]. ---c2) All active items from J0800A through J0800Z must not equal [^]. d) If J0300=[-], then the following rules apply:

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			<p>---d1) All active items from J0400 through J0600B must equal [-].</p> <p>---d2) All active items from J0700 through J0800Z must not equal [^].</p>
-3786	Consistency	Fatal	<p>a) If J0700=[0], then all active items from J0800A through J0850 must equal [^].</p> <p>b) If J0700=[1], then all active items from J0800A through J0800Z must not equal [^].</p> <p>c) If J0700=[-], then all active items from J0800A through J0800Z must not equal [^].</p>
-3837	Consistency	Fatal	If B0100=[0,-] and A0310G=[2] and A0310A=[99] and A0310B=[99], then all active items from J0200 through J0850 must equal [^].
-3610	Skip pattern	Fatal	If B0100=[1], then all active items from J0200 through J0850 must equal [^].
-3508	None of above	Fatal	<p>If J0800A through J0800D and J0800Z are all active, then the following rules apply:</p> <p>a) If J0800Z=[0], then at least one item from J0800A through J0800D must equal [1].</p> <p>b) If J0800Z=[1], then all items from J0800A through J0800D must equal [0].</p> <p>c) If J0800Z=[-], then at least one item from J0800A through J0800D must equal [-] and all remaining items must equal [0,-].</p>

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Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
J0800D	Staff pain asmt: protective movements/postures	Asmt		Checklist	1	846-846

Item Subsets

Active: NC,NQ,NP,SP
 Inactive: NS,NSD,NO,NOD,ND,NT,SS,SSD,SO,SOD,SD,ST,XX
 State optional:

Item Values

Value	LOINC Code	Value Text
0		Not checked (No)
1		Checked (Yes)
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3784	Consistency	Fatal	Skip patterns based on J0200: a) If J0200=[0], then the following rules apply: ---a1) All active items from J0300 through J0700 must equal [^]. ---a2) If J0800A through J0800Z are active, they must not equal [^]. b) If J0200=[1], then if J0300 is active it must not equal [^]. c) If J0200=[-], then all active items from J0300 through J0700 must equal [-].
-3785	Consistency	Fatal	Skip patterns based on J0300: a) If J0300=[0], then all active items from J0400 through J0850 must equal [^]. b) If J0300=[1], then the following rules apply: ---b1) All active items from J0400 through J0500B must not equal [^]. ---b2) If J0600A and/or J0600B are active items, then at least one of these items must equal a valid value other than [^]. ---b3) If J0700 is an active item, it must not equal [^]. c) If J0300=[9], then the following rules apply: ---c1) All active items from J0400 through J0700 must equal [^]. ---c2) All active items from J0800A through J0800Z must not equal [^]. d) If J0300=[-], then the following rules apply:

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			<p>---d1) All active items from J0400 through J0600B must equal [-].</p> <p>---d2) All active items from J0700 through J0800Z must not equal [^].</p>
-3786	Consistency	Fatal	<p>a) If J0700=[0], then all active items from J0800A through J0850 must equal [^].</p> <p>b) If J0700=[1], then all active items from J0800A through J0800Z must not equal [^].</p> <p>c) If J0700=[-], then all active items from J0800A through J0800Z must not equal [^].</p>
-3837	Consistency	Fatal	If B0100=[0,-] and A0310G=[2] and A0310A=[99] and A0310B=[99], then all active items from J0200 through J0850 must equal [^].
-3610	Skip pattern	Fatal	If B0100=[1], then all active items from J0200 through J0850 must equal [^].
-3508	None of above	Fatal	<p>If J0800A through J0800D and J0800Z are all active, then the following rules apply:</p> <p>a) If J0800Z=[0], then at least one item from J0800A through J0800D must equal [1].</p> <p>b) If J0800Z=[1], then all items from J0800A through J0800D must equal [0].</p> <p>c) If J0800Z=[-], then at least one item from J0800A through J0800D must equal [-] and all remaining items must equal [0,-].</p>

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Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
J0800Z	Staff pain asmt: none of these signs observed	Asmt		Checklist	1	847-847

Item Subsets

Active: NC,NQ,NP,SP
 Inactive: NS,NSD,NO,NOD,ND,NT,SS,SSD,SO,SOD,SD,ST,XX
 State optional:

Item Values

Value	LOINC Code	Value Text
0		Not checked (No)
1		Checked (Yes)
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3784	Consistency	Fatal	Skip patterns based on J0200: a) If J0200=[0], then the following rules apply: ---a1) All active items from J0300 through J0700 must equal [^]. ---a2) If J0800A through J0800Z are active, they must not equal [^]. b) If J0200=[1], then if J0300 is active it must not equal [^]. c) If J0200=[-], then all active items from J0300 through J0700 must equal [-].
-3785	Consistency	Fatal	Skip patterns based on J0300: a) If J0300=[0], then all active items from J0400 through J0850 must equal [^]. b) If J0300=[1], then the following rules apply: ---b1) All active items from J0400 through J0500B must not equal [^]. ---b2) If J0600A and/or J0600B are active items, then at least one of these items must equal a valid value other than [^]. ---b3) If J0700 is an active item, it must not equal [^]. c) If J0300=[9], then the following rules apply: ---c1) All active items from J0400 through J0700 must equal [^]. ---c2) All active items from J0800A through J0800Z must not equal [^]. d) If J0300=[-], then the following rules apply:

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			<p>---d1) All active items from J0400 through J0600B must equal [-].</p> <p>---d2) All active items from J0700 through J0800Z must not equal [^].</p>
-3786	Consistency	Fatal	<p>a) If J0700=[0], then all active items from J0800A through J0850 must equal [^].</p> <p>b) If J0700=[1], then all active items from J0800A through J0800Z must not equal [^].</p> <p>c) If J0700=[-], then all active items from J0800A through J0800Z must not equal [^].</p>
-3837	Consistency	Fatal	<p>If B0100=[0,-] and A0310G=[2] and A0310A=[99] and A0310B=[99], then all active items from J0200 through J0850 must equal [^].</p>
-3787	Skip pattern	Fatal	<p>a) If J0800Z=[0], then if J0850 is active it must not equal [^].</p> <p>b) If J0800Z=[1,^], then if J0850 is active it must equal [^].</p> <p>c) If J0800Z=[-], then if J0850 is active it must equal [-].</p>
-3610	Skip pattern	Fatal	<p>If B0100=[1], then all active items from J0200 through J0850 must equal [^].</p>
-3508	None of above	Fatal	<p>If J0800A through J0800D and J0800Z are all active, then the following rules apply:</p> <p>a) If J0800Z=[0], then at least one item from J0800A through J0800D must equal [1].</p> <p>b) If J0800Z=[1], then all items from J0800A through J0800D must equal [0].</p> <p>c) If J0800Z=[-], then at least one item from J0800A through J0800D must equal [-] and all remaining items must equal [0,-].</p>

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Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
J0850	Staff pain asmt: frequency of pain	Asmt		Code	1	848-848

Item Subsets

Active: NC,NQ,NP,SP
 Inactive: NS,NSD,NO,NOD,ND,NT,SS,SSD,SO,SOD,SD,ST,XX
 State optional:

Item Values

Value	LOINC Code	Value Text
1		Indicators of pain or possible pain observed 1 to 2 days
2		Indicators of pain or possible pain observed 3 to 4 days
3		Indicators of possible pain observed daily
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3785	Consistency	Fatal	Skip patterns based on J0300: a) If J0300=[0], then all active items from J0400 through J0850 must equal [^]. b) If J0300=[1], then the following rules apply: ---b1) All active items from J0400 through J0500B must not equal [^]. ---b2) If J0600A and/or J0600B are active items, then at least one of these items must equal a valid value other than [^]. ---b3) If J0700 is an active item, it must not equal [^]. c) If J0300=[9], then the following rules apply: ---c1) All active items from J0400 through J0700 must equal [^]. ---c2) All active items from J0800A through J0800Z must not equal [^]. d) If J0300=[-], then the following rules apply: ---d1) All active items from J0400 through J0600B must equal [-]. ---d2) All active items from J0700 through J0800Z must not equal [^].
-3786	Consistency	Fatal	a) If J0700=[0], then all active items from J0800A through J0850 must equal [^].

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-3837	Consistency	Fatal	If B0100=[0,-] and A0310G=[2] and A0310A=[99] and A0310B=[99], then all active items from J0200 through J0850 must equal [^].
-3787	Skip pattern	Fatal	a) If J0800Z=[0], then if J0850 is active it must not equal [^]. b) If J0800Z=[1,^], then if J0850 is active it must equal [^]. c) If J0800Z=[-], then if J0850 is active it must equal [-].
-3610	Skip pattern	Fatal	If B0100=[1], then all active items from J0200 through J0850 must equal [^].

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Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
J1100A	Short breath/trouble breathing: with exertion	Asmt		Checklist	1	849-849

Item Subsets

Active: NC,NQ,NP,NSD,NOD,ND,SP,SSD,SOD,SD
Inactive: NS,NO,NT,SS,SO,ST,XX
State optional:

Item Values

Value	LOINC Code	Value Text
0		Not checked (No)
1		Checked (Yes)
-		Not assessed/no information

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3509	None of above	Fatal	If J1100A through J1100C and J1100Z are all active, then the following rules apply: a) If J1100Z=[0], then at least one item from J1100A through J1100C must equal [1]. b) If J1100Z=[1], then all items from J1100A through J1100C must equal [0]. c) If J1100Z=[-], then at least one item from J1100A through J1100C must equal [-] and all remaining items must equal [0,-].

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Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
J1100B	Short breath/trouble breathing: sitting at rest	Asmt		Checklist	1	850-850

Item Subsets

Active: NC,NQ,NP,NSD,NOD,ND,SP,SSD,SOD,SD
Inactive: NS,NO,NT,SS,SO,ST,XX
State optional:

Item Values

Value	LOINC Code	Value Text
0		Not checked (No)
1		Checked (Yes)
-		Not assessed/no information

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3509	None of above	Fatal	If J1100A through J1100C and J1100Z are all active, then the following rules apply: a) If J1100Z=[0], then at least one item from J1100A through J1100C must equal [1]. b) If J1100Z=[1], then all items from J1100A through J1100C must equal [0]. c) If J1100Z=[-], then at least one item from J1100A through J1100C must equal [-] and all remaining items must equal [0,-].

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Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
J1100C	Short breath/trouble breathing: lying flat	Asmt		Checklist	1	851-851

Item Subsets

Active: NC,NQ,NP,NSD,NO,NOD,ND,SP,SSD,SO,SOD,SD
Inactive: NS,NT,SS,ST,XX
State optional:

Item Values

Value	LOINC Code	Value Text
0		Not checked (No)
1		Checked (Yes)
-		Not assessed/no information

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3509	None of above	Fatal	If J1100A through J1100C and J1100Z are all active, then the following rules apply: a) If J1100Z=[0], then at least one item from J1100A through J1100C must equal [1]. b) If J1100Z=[1], then all items from J1100A through J1100C must equal [0]. c) If J1100Z=[-], then at least one item from J1100A through J1100C must equal [-] and all remaining items must equal [0,-].

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Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
J1100Z	Short breath/trouble breathing: none of above	Asmt		Checklist	1	852-852

Item Subsets

Active: NC,NQ,NP,NSD,NOD,ND,SP,SSD,SOD,SD
Inactive: NS,NO,NT,SS,SO,ST,XX
State optional:

Item Values

Value	LOINC Code	Value Text
0		Not checked (No)
1		Checked (Yes)
-		Not assessed/no information

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3509	None of above	Fatal	If J1100A through J1100C and J1100Z are all active, then the following rules apply: a) If J1100Z=[0], then at least one item from J1100A through J1100C must equal [1]. b) If J1100Z=[1], then all items from J1100A through J1100C must equal [0]. c) If J1100Z=[-], then at least one item from J1100A through J1100C must equal [-] and all remaining items must equal [0,-].

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Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
J1300	Current tobacco use	Asmt		Code	1	853-853

Item Subsets

Active: NC
 Inactive: NS,NSD,NO,NOD,ND,NT,SP,SS,SSD,SO,SOD,SD,ST,XX
 State optional: NQ,NP

Item Values

Value	LOINC Code	Value Text
0		No
1		Yes
-		Not assessed/no information

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.

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Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
J1400	Prognosis: life expectancy of less than 6 months	Asmt		Code	1	854-854

Item Subsets

Active: NC,NQ,NP,NSD,NOD,ND,SP,SSD,SOD,SD
Inactive: NS,NO,NT,SS,SO,ST,XX
State optional:

Item Values

Value	LOINC Code	Value Text
0		No
1		Yes
-		Not assessed/no information

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.

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Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
J1550A	Problem conditions: fever	Asmt		Checklist	1	855-855

Item Subsets

Active: NC,NQ,NP,NSD,NO,NOD,ND,SP,SSD,SO,SOD,SD
Inactive: NS,NT,SS,ST,XX
State optional:

Item Values

Value	LOINC Code	Value Text
0		Not checked (No)
1		Checked (Yes)
-		Not assessed/no information

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3510	None of above	Fatal	If J1550A through J1550D and J1550Z are all active, then the following rules apply: a) If J1550Z=[0], then at least one item from J1550A through J1550D must equal [1]. b) If J1550Z=[1], then all items from J1550A through J1550D must equal [0]. c) If J1550Z=[-], then at least one item from J1550A through J1550D must equal [-] and all remaining items must equal [0,-].

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Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
J1550B	Problem conditions: vomiting	Asmt		Checklist	1	856-856

Item Subsets

Active: NC,NQ,NP,NSD,NO,NOD,ND,SP,SSD,SO,SOD,SD
Inactive: NS,NT,SS,ST,XX
State optional:

Item Values

Value	LOINC Code	Value Text
0		Not checked (No)
1		Checked (Yes)
-		Not assessed/no information

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3510	None of above	Fatal	If J1550A through J1550D and J1550Z are all active, then the following rules apply: a) If J1550Z=[0], then at least one item from J1550A through J1550D must equal [1]. b) If J1550Z=[1], then all items from J1550A through J1550D must equal [0]. c) If J1550Z=[-], then at least one item from J1550A through J1550D must equal [-] and all remaining items must equal [0,-].

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Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
J1550C	Problem conditions: dehydrated	Asmt		Checklist	1	857-857

Item Subsets

Active: NC,NQ,NP,NSD,NOD,ND,SP,SSD,SOD,SD
Inactive: NS,NO,NT,SS,SO,ST,XX
State optional:

Item Values

Value	LOINC Code	Value Text
0		Not checked (No)
1		Checked (Yes)
-		Not assessed/no information

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3510	None of above	Fatal	If J1550A through J1550D and J1550Z are all active, then the following rules apply: a) If J1550Z=[0], then at least one item from J1550A through J1550D must equal [1]. b) If J1550Z=[1], then all items from J1550A through J1550D must equal [0]. c) If J1550Z=[-], then at least one item from J1550A through J1550D must equal [-] and all remaining items must equal [0,-].

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Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
J1550D	Problem conditions: internal bleeding	Asmt		Checklist	1	858-858

Item Subsets

Active: NC,NQ,NP,NSD,NOD,ND,SP,SSD,SOD,SD
Inactive: NS,NO,NT,SS,SO,ST,XX
State optional:

Item Values

Value	LOINC Code	Value Text
0		Not checked (No)
1		Checked (Yes)
-		Not assessed/no information

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3510	None of above	Fatal	If J1550A through J1550D and J1550Z are all active, then the following rules apply: a) If J1550Z=[0], then at least one item from J1550A through J1550D must equal [1]. b) If J1550Z=[1], then all items from J1550A through J1550D must equal [0]. c) If J1550Z=[-], then at least one item from J1550A through J1550D must equal [-] and all remaining items must equal [0,-].

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Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
J1550Z	Problem conditions: none of the above	Asmt		Checklist	1	859-859

Item Subsets

Active: NC,NQ,NP,NSD,NOD,ND,SP,SSD,SOD,SD
Inactive: NS,NO,NT,SS,SO,ST,XX
State optional:

Item Values

Value	LOINC Code	Value Text
0		Not checked (No)
1		Checked (Yes)
-		Not assessed/no information

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3510	None of above	Fatal	If J1550A through J1550D and J1550Z are all active, then the following rules apply: a) If J1550Z=[0], then at least one item from J1550A through J1550D must equal [1]. b) If J1550Z=[1], then all items from J1550A through J1550D must equal [0]. c) If J1550Z=[-], then at least one item from J1550A through J1550D must equal [-] and all remaining items must equal [0,-].

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Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
J1700A	Fall history: fall during month before admission	Asmt		Code	1	860-860

Item Subsets

Active: NC,NQ,NP,SP
Inactive: NS,NSD,NO,NOD,ND,NT,SS,SSD,SO,SOD,SD,ST,XX
State optional:

Item Values

Value	LOINC Code	Value Text
0		No
1		Yes
9		Unable to determine
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3797	Consistency	Fatal	a) If A0310A is equal to [01] OR A0310E is equal to [1], then all active items J1700A through J1700C must not equal [^]. b) If A0310A is not equal to [01] AND A0310E is not equal to [1], then all active items J1700A through J1700C must equal [^].

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Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
J1700B	Fall history: fall 2-6 months before admission	Asmt		Code	1	861-861

Item Subsets

Active: NC,NQ,NP,SP
Inactive: NS,NSD,NO,NOD,ND,NT,SS,SSD,SO,SOD,SD,ST,XX
State optional:

Item Values

Value	LOINC Code	Value Text
0		No
1		Yes
9		Unable to determine
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3797	Consistency	Fatal	a) If A0310A is equal to [01] OR A0310E is equal to [1], then all active items J1700A through J1700C must not equal [^]. b) If A0310A is not equal to [01] AND A0310E is not equal to [1], then all active items J1700A through J1700C must equal [^].

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Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
J1700C	Fall history: fracture from fall 6 month pre admit	Asmt		Code	1	862-862

Item Subsets

Active: NC,NQ,NP,SP
Inactive: NS,NSD,NO,NOD,ND,NT,SS,SSD,SO,SOD,SD,ST,XX
State optional:

Item Values

Value	LOINC Code	Value Text
0		No
1		Yes
9		Unable to determine
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3797	Consistency	Fatal	a) If A0310A is equal to [01] OR A0310E is equal to [1], then all active items J1700A through J1700C must not equal [^]. b) If A0310A is not equal to [01] AND A0310E is not equal to [1], then all active items J1700A through J1700C must equal [^].

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Section: J

Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
J1800	Falls since admit/prior asmt: any falls	Asmt		Code	1	863-863

Item Subsets

Active: NC,NQ,NP,NSD,NOD,ND,SP,SSD,SOD,SD
Inactive: NS,NO,NT,SS,SO,ST,XX
State optional:

Item Values

Value	LOINC Code	Value Text
0		No
1		Yes
-		Not assessed/no information

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3605	Skip pattern	Fatal	a) If J1800=[0], then all active items from J1900A through J1900C must equal [^]. b) If J1800=[1], then all active items from J1900A through J1900C must not equal [^]. c) If J1800=[-], then all active items from J1900A through J1900C must equal [-].

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Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
J1900A	Falls since admit/prior asmt: no injury	Asmt		Code	1	864-864

Item Subsets

Active: NC,NQ,NP,NSD,NOD,ND,SP,SSD,SOD,SD
Inactive: NS,NO,NT,SS,SO,ST,XX
State optional:

Item Values

Value	LOINC Code	Value Text
0		None
1		One
2		Two or more
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3605	Skip pattern	Fatal	a) If J1800=[0], then all active items from J1900A through J1900C must equal [^]. b) If J1800=[1], then all active items from J1900A through J1900C must not equal [^]. c) If J1800=[-], then all active items from J1900A through J1900C must equal [-].

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Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
J1900B	Falls since admit/prior asmt: injury (not major)	Asmt		Code	1	865-865

Item Subsets

Active: NC,NQ,NP,NSD,NOD,ND,SP,SSD,SOD,SD
Inactive: NS,NO,NT,SS,SO,ST,XX
State optional:

Item Values

Value	LOINC Code	Value Text
0		None
1		One
2		Two or more
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3605	Skip pattern	Fatal	a) If J1800=[0], then all active items from J1900A through J1900C must equal [^]. b) If J1800=[1], then all active items from J1900A through J1900C must not equal [^]. c) If J1800=[-], then all active items from J1900A through J1900C must equal [-].

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Section: J

Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
J1900C	Falls since admit/prior asmt: major injury	Asmt		Code	1	866-866

Item Subsets

Active: NC,NQ,NP,NSD,NOD,ND,SP,SSD,SOD,SD
Inactive: NS,NO,NT,SS,SO,ST,XX
State optional:

Item Values

Value	LOINC Code	Value Text
0		None
1		One
2		Two or more
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3605	Skip pattern	Fatal	a) If J1800=[0], then all active items from J1900A through J1900C must equal [^]. b) If J1800=[1], then all active items from J1900A through J1900C must not equal [^]. c) If J1800=[-], then all active items from J1900A through J1900C must equal [-].